

More resources

Here is a collection of a ton of useful resources for many aspects of technical programming

If theres anything cool you would want to see here send @violet a message on slack or email violet@hackclub.com!!

Software

3d Rendering

3d renderers are really cool !!! heres some resources :)

resources compiled by noob and violet

- [really cool raycasting guide written by Lode Vandevenne](#)
- [video on rendering techniques](#)
- [rasterisation guide written by Jason Tsorlinis](#)
- [rotation matrices video](#)

Gamdev

- [itch.io game assets](#)
- [open game art](#)

Hardware

- <https://hwdocs.hackclub.dev/>
 - collection of hardware guides compiled by alex ren!!!